

LEGEND

- Set 5/8" rebar with plastic cap marked "HANLEY ENGR. PLS 1817".
- Found, 5/8" rebar with plastic cap marked "HANLEY ENGR. PLS 1206" set by Baker County Survey No. 9-40-296.
- Found, city monument in steel case.
- { } Record data per Baker Co. Sur. No. 9-40-296.
- (()) Record data per Baker Co. Sur. No. 9-40-408.
- [] Record data per Baker Co. Deed No. 98 25 110.
- () Plat distance.

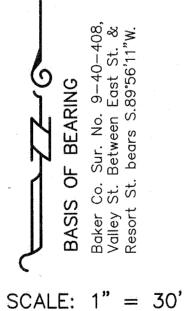
XX Existing fence line.

//// Addition boundary line.



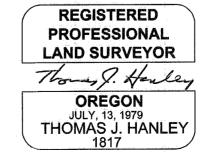
Block number.

2 Lot number.



NARRATIVE

This survey was done at the request of Paul Robinson for Winnie Hunt. The purpose of this survey is to mark upon the ground with proper monumentation the corners of the property described in Deed 98 25 110 as filed in the Baker County Clerks Office on June 23, 1998. A discrepancy was found between said deed and Baker County Survey Numbers 9-40-232 and 9-40-296. Deed 98 25 110 states that the point of beginning is 198 feet North of the Southwest corner of Block 20, J.P. Atwood's 2nd Addition to Baker City. Said Baker County surveys show the West line of said Block 20 as 197 feet. J.P. Atwood's 2nd Addition Plat filed February 16, 1883 in Baker County Plat Book 1, Page 7, also agrees with said Baker County Surveys. It is therefore assumed that Deed 98 25 110 in in error, and the found monuments at the Southwest and Northwest corners of said Block 20 are in their true and correct positions.



HANLEY ENGINEERING 2043 MAIN STREET BAKER CITY, OREGON

REFERENCES

J.P. Atwood's 2nd Addition to Baker City, Oregon.
Baldock Runyon Addition to Baker City, Oregon.
Bowen's Addition to Baker City, Oregon.
Baker County Deed No. 98 25 110.
Baker County Survey No. 9-40-232

Baker County Survey No. 9-40-232.

Baker County Survey No. 9-40-296.

Baker County Survey No. 9-40-408.

MAP OF SURVEY

A PORTION OF LOT 2, BLOCK 20 J.P. ATWOODS 2ND ADDITION TO BAKER CITY, OREGON

> Surveyed December 30, 1999 for Winnie Hunt SCALES: AS SHOWN

> > BAKER COUNTY SURVEYOR
> > SURVEY NO. 9-40-510

Renews June 30, 2001